

# Mkuki Na Nyota Publishers Limited Job Description – Sound Engineer

We are looking for a studio Sound Engineer to record, mix and edit music and audio for our audio and visual productions. Specifically, the Sound Engineer will oversee, coordinate, assemble, operate and maintain the technical equipment used to record, amplify, enhance, mix or reproduce audio outputs produced in our audio production studio to support strategic business goals and overall brand continuity. The Sound Engineer will report directly to General Manager and work with the MNN internal teams (Office of the Managing Director, Business Development Manager, Digital Graphic Design, Digital Communication, Editorial, Sales, Production) and external stakeholders to deliver audio solutions aligned to the company vision as well as on time and on budget.

Department	Production
Position	Sound Engineer
Job Level	Operational
Reporting to	Head of Production
Job Purpose	Responsible for setting up studio audio equipment, recording voice and instrumental sound feeds, editing and mixing and planning recording sessions with artists.

### Requirements:

- High school diploma and/or Degree in audio/sound engineering or related field is a plus.
- A minimum of 3+ years of proven work experience as a Sound Engineer or similar role.
- Technical expertise in sound engineering techniques (e.g. equalization).
- Experience with sound editing and recording equipment (e.g. mixing consoles).
- Knowledge working with recording software and hardware (e.g. Pro Tools).
- Excellent hearing and manual dexterity.
- Outstanding communication and interpersonal skills.
- Strong problem solving skills.
- Creativity.
- Attention to details and patience, particularly for working in the studio where achieving the perfect sound may take time.
- Ability to meet deadlines and collaborate with a team both internal and external.
- Capacity to work independently, prioritize tasks and communicate in a clear and concise manner.
- Understand project requirements and ideas.
- Time management skills.
- Ability to respond well to, and act on feedback and resilience in the face of setbacks.



Awareness of studio management and financing.

#### Main duties:

The Sound Engineer will directly report to the General Manager. Specific duties include but are not limited to:

- Following instructions and details from Directors, Producers and the Business Development Manager.
- Communicate with the Performers, Directors, Producers and the Business
  Development Manager to understand and align on the artistic vision of each project.
- Set up and testing of sound equipment before all recording sessions.
- Record, enhance, edit and mix audio tracks (vocals, instruments etc.)
- Enhance sound quality and add sound effects to recordings.
- Work with the Production, Digital, Marketing and Business Development team to synchronize video with audio tracks.
- Create, maintain, log and archive sound recording and libraries.
- Report and resolve any technical faults pertaining to studio audio hardware and software issues when they arise.
- Dismantle and safely store/maintain all audio equipment after all studio sessions.
- Assume the role of the caretaker of all studio hardware and software equipment.

#### What we offer:

- Opportunity to rapidly learn and acquire skills in dynamic and multicultural work environment.
- Access to a global knowledge base via some of the continent's and world's most brilliant and original minds bring their ideas to be presented to the world.
- A creative and exciting work atmosphere filled with people who are passionate about storytelling.

## How to apply

- To Apply submit a copy of your CV and a corresponding cover letter to: digital@mkukinanyota.com
- The deadline for applications is 30<sup>th</sup> January 2024. Please note that only shortlisted candidates will be contacted for interviews.